

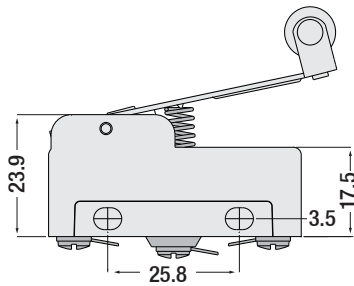
NEW



Micro Limit Switch with Long Roller

Code: **MN2MIM2**

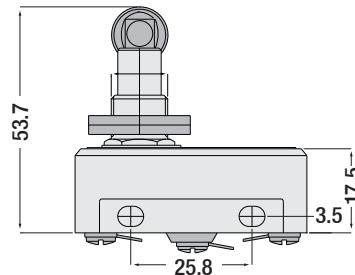
Movement Limit Switches for Ejector Plate, Stripper Plate and Side Lifters



Micro Limit Switch with Dome Roller

Code: **MN2MUM3**

Movement Limit Switches for Ejector Plate, Stripper Plate and Side Lifters



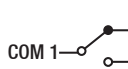
Technical Specifications / All "MN2" types have similar specifications:

- Mechanical Life** : 500.000 Opening-Closing min. (60rpm)
- Electrical Life** : 100.000 Opening-Closing min. (30rpm)
- Operating Temperature** : - 15 / +125°C
- Protection Class** : IP20 - IP40
- Operating Voltage (Ue)** : 440V AC
- Operating Current (Ie)** : 10A
- Isolation Voltage (Ui)** : 660V
- Impact Resistance Voltage** : 2.5kV
- Short Circuit Breaking Capacity** . : 1 kA
- Operating Frequency (f)** : 50 Hz.
- Isolation Resistance** : 10 MΩ min. (500V DC)
- Usage Class** : AC15
- Dielectric Resistance** : 1.500V AC (for 1 minute)
- Pollution Degree** : 3
- Connection Cable Section** : 1.5-2.5 mm²
- Standard** : TS EN 60947-5-1

All "MN2" types have similar specifications:

- Product variety for wide application areas.
- Long life and high contact reliability.
- Standard mounting holes.
- It ensures all movable parts such as Ejector Group / Ejector Plate, Stripper Plate, Side Lifters etc. operating with injection machine in a harmony.
- Switch cables will be provided by the user.
- Min. 8 x 8mm cable slots are recommended.
- Please do switch connection according to the contact scheme specified in the catalogue.

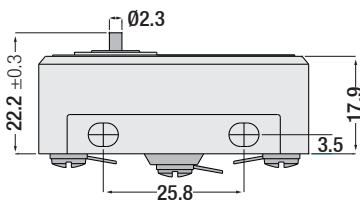
* Please contact with Guvenal for different types of Limit Switch.

Order	Contact Structure	Contact Scheme	Sensor Type	Sensor Material
MN2MIM2	Changeable Contact		Lever Long Roller	Metal
MN2MUM3			Dome Roller	
MN2MUM8			Dome Roller	
MN2PUM1			Dome	
MN2PUM3			Dome	

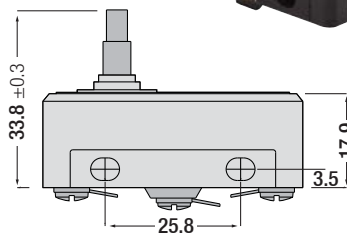
Code: **MN2PUM1**

Model:

- Thin & short dome
- Thin pointed
- Needle probe
- For precision work

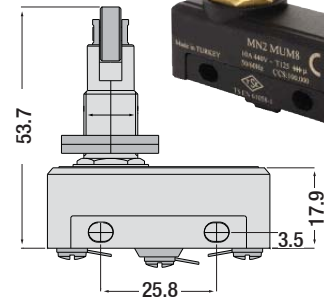


Code: **MN2PUM3**



Model: Thin & long dome

Code: **MN2MUM8**



Model: Dome roller